English

We will develop our story writing, write our own superhero story, write a non-chronological report on real life superheroes, write to persuade someone to become a superhero and also write our own

Year 3

Captain Calton!

How can we bring the world together?

Maths

We will develop our place value skills, recognising the value of each number from ones, tens hundreds and thousands. We will place and order numbers on number lines. We will also add and subtract numbers using arrays and the written column method.

RE

We will look at how and why to people try to make the world a better place?

Computing

We will become programmers.

Spanish

We will learn numbers 1-10, days of the week and also a range of different colours.

PE

We will create our own superhero related dance and develop our key skills. We will also complete Run a Mile and Go Noodle.

Geography and History

We will name and locate cities and counties within the UK and European cities that Captain Calton could visit.

We will consider how Captain Calton can support areas within the UK and Europe that have been affected by natural disasters and also create our own maps to follow.

We will identify and research different real life superheroes.

Science

We will be investigating magnets; how they repel and attract and describe the two poles. We will think about superhero powers and how they link to magnets.

Key Vocabulary

Superhero, sketching, pattern, technique, texture, tone, material, friendship, routine, emotions, confidence, teamwork, healthy, exercise, magnets, poles, repel, attract, countries, counties, cities, Europe.

Art and DT

We will develop our sketching skills as we research artists and sketch superheroes, before sketching our own superhero. We will also make costumes for the superhero to wear.

PSHE

We will explore 'being in my world' along with our friendships, routines and emotions.

Music

We will be learning 'let your spirit fly' and also develop our improvisation skills - paying attention to the tone, pace and tempo.